

<b>STUDY MODULE DESCRIPTION FORM</b>		
Name of the module/subject <b>Operating systems</b>		Code <b>1010334531010330105</b>
Field of study <b>Information Engineering</b>	Profile of study (general academic, practical) <b>(brak)</b>	Year /Semester <b>2 / 3</b>
Elective path/specialty <b>-</b>	Subject offered in: <b>Polish</b>	Course (compulsory, elective) <b>obligatory</b>
Cycle of study: <b>First-cycle studies</b>	Form of study (full-time, part-time) <b>part-time</b>	
No. of hours Lecture: <b>16</b> Classes: <b>-</b> Laboratory: <b>8</b> Project/seminars: <b>-</b>		No. of credits <b>4</b>
Status of the course in the study program (Basic, major, other) <b>(brak)</b>		(university-wide, from another field) <b>(brak)</b>
Education areas and fields of science and art <b>technical sciences</b>		ECTS distribution (number and %) <b>4 100%</b>
<b>Responsible for subject / lecturer:</b> dr Jerzy Bartoszek email: jerzy.bartoszek@put.poznan.pl tel. 61 665-3713, 61 665-2378 Wydział Elektryczny ul. Piotrowo 3A 60-965 Poznań		
<b>Prerequisites in terms of knowledge, skills and social competencies:</b>		
1	<b>Knowledge</b>	Student has structured and theoretically founded knowledge of the basic algorithms and analysis techniques for designing algorithms, abstract data structures and their implementation.
2	<b>Skills</b>	Student is able to use programming environments and platforms to write, perform and test simple programs coded in imperative programming languages.
3	<b>Social competencies</b>	Student is aware of and understands the importance and impact of non-technical aspects of engineering activity and the associated responsibility for decisions.
<b>Assumptions and objectives of the course:</b> Description of the concepts that underlie operating systems with examples that pertain to the most popular operating systems, including: Unix, Linux and Windows.		
<b>Study outcomes and reference to the educational results for a field of study</b>		
<b>Knowledge:</b>		
1. Student knows the principles of operating systems. - [K_W06]		
<b>Skills:</b>		
1. Student is able to make a critical analysis of the way the operating system (or portion of it) works. - [K_U11]		
2. Student is able to use programming environments and platforms in programming modules of operating systems. - [K_U10]		
3. Student is able to assess the usefulness of routine methods and tools to solve simple engineering tasks and apply appropriate technologies. - [K_U22]		
<b>Social competencies:</b>		
1. Student is aware of and understands the importance and impact of non-technical aspects of engineering activity and the associated responsibility for decisions. - [K_K02]		
<b>Assessment methods of study outcomes</b>		
Lectures: written tests, pass criterion of 50.1% points.		
Laboratory: tests, evaluation of completed projects and reports		
<b>Course description</b>		

<p>Lectures:          Operating-system structures. Process Concept. Threads and Concurrency. CPU scheduling: Scheduling Criteria, Scheduling Algorithms. Job scheduling. Process management and interprocess Communication. Process synchronization: The Critical-Section Problem, Synchronization Hardware, Semaphores, Regions and Monitors, Classic Problems of Synchronization. Deadlocks. Memory management: Contiguous Memory Allocation, Paging, Segmentation. Virtual memory. File management: File-System Structure, File-System Implementation, Allocation Methods, Free-Space Management. I/O systems: I/O Hardware, Transforming I/O Requests to Hardware Operations. Protection and security: Access Matrix, Access Control List, User Authentication. Case studies.</p> <p>Laboratory:          Projects illustrating mechanisms and events in operating systems.</p>		
<p><b>Basic bibliography:</b>          1. Silberschatz A., Galvin P.B., Gagne G., Operating system concepts (Eight Edition), John Wiley &amp; Sons, New York, 2008          2. Stallings W., Operating Systems: Internals and Design Principles (7th Edition), Prentice Hall, 2011)</p>		
<p><b>Additional bibliography:</b>          1. Silberschatz A., Galvin P.B., Gagne G., Operating System Concepts with Java, (Seventh Edition), John Wiley &amp; Sons, New York, 2006</p>		
<p><b>Result of average student's workload</b></p>		
<p><b>Activity</b></p>		<p><b>Time (working hours)</b></p>
1. participation in lectures		16
2. participations in labs.		8
3. exam, consultation		6
4. project		40
5. report		5
6. studying additional problems mentioned in the lectures		25
<p><b>Student's workload</b></p>		
<p><b>Source of workload</b></p>	<p><b>hours</b></p>	<p><b>ECTS</b></p>
Total workload	100	4
Contact hours	30	1
Practical activities	53	2